

## Richardson YMCA Quick 6V6

Length of the games: 40 minutes

Goal Size: 6"12"

Amount of player on the field: Goalkeeper and 5 other field players. Games cannot be played with fewer players than 4.

Number of players on the roster: Total of 9-10 players and the total should only reach a maximum of 12 players.

Rules for the 6v6:

The Game:

Field Size: 46x33

Penalty Area: undecided

Game time: Games will run for two 20 minutes halves. There will be a 5-minute half time break.

No slide tackling at all. Only the keeper is allowed to slide tackle, inside his box.

Substitution:

Teams are allowed to sub on the fly. Players need to make sure to cross the line before the new player comes in.

Player Equipment: Shin guards are mandatory and must be completely covered by long socks.

Tournament Playoff Rules:

For any playoff game that ends in a tie, the game will go into straight penalties. 2 kicks will be taken by each team, then sudden death will take place.

Start of Play:

Every game, halves begin with a kick-off. Opposing players must be at least 5 yards away prior to kick offs. The kicker must clearly move the ball in any direction, and then not touch the ball again until someone else has touched it. Cannot score off a kickoff.

Fouls & Free Kicks:

There are no off-sides. All free kicks are indirect free kicks. The only direct free kicks are corner kicks, kicks offs, and penalty kicks are all direct. The

opponents must remain at least 5 yards away from the ball. Once the referee signals for the play to continue, the kicker has 5 seconds to play the ball. Slide tackling is not allowed in any division, unless the goalkeeper is inside his own goal box, as determined by the referee.

A penalty kick will be awarded when a hand ball occurs, or if a player is fouled in the box during obvious goal-scoring opportunity.

#### Goalkeepers:

If a goalkeeper had control over the ball, then released it from his/her hand to be played, either by himself/herself or a team-mate, shall not handle the ball again or until it has been touched by an opponent, or stoppage of play occurs. Keepers are not allowed to use their hands when the ball is passed back to them by a teammate, unless it is played back to them off a header.

Once the keeper controls the ball, they have only 5 seconds to put the ball back into play.

An indirect free kick will be given to the opposing team at the top of the penalty box if the rules below are violated:

Goalies are not allowed to play throw-ins/ kick-ins with their hands.

A goal kick may not cross the halfway line in the air. It needs to touch the ground or a player first.

If the rule is violated, the ball will be awarded to the opposing team on the half line.

#### Penalty Kicks:

Penalty Kicks will be taken 3 steps away from the top of the penalty box. All players except the kicker and the opposing keeper must stand outside the top of the penalty area, 10 steps away from the kicker. Players are not permitted on either side of the arena. On free kicks, the opposing players must remain 5 steps away from the ball.

Yellow cards will be awarded for players who slow down the game, by not providing the mandatory steps.

#### Kick-Ins:

Players only have 5 seconds to play the ball in a kick-in.

There are no throw-ins. The opposing team will receive possession after the 5 second infraction.

Goalkeepers are not allowed to use their hands when receiving a throw-in or kick-in.

Goal kicks are taken anywhere inside the penalty area.

Once the ball is brought back into the field and placed on the ground, the player only has 5 seconds to play the ball.

An indirect free kick will be awarded to the opposing team at the top of the penalty area if the Goal Kicks must exit the penalty area to be considered in play.

**Corner Kicks:**

Opposing players must be 5 steps away from the corner.  
5 second rule also applies on corner kicks.

**Misconduct:**

Players who receive a red card will be suspended for one game and their team will play a player down for the remainder of the game.  
Player who receive a yellow card will be given a 3-minute sit out.  
Their team will play short for 3-minutes or until a goal is conceded, whichever comes first.

**Referee:**

Minimum, one referee will be assigned to each match.